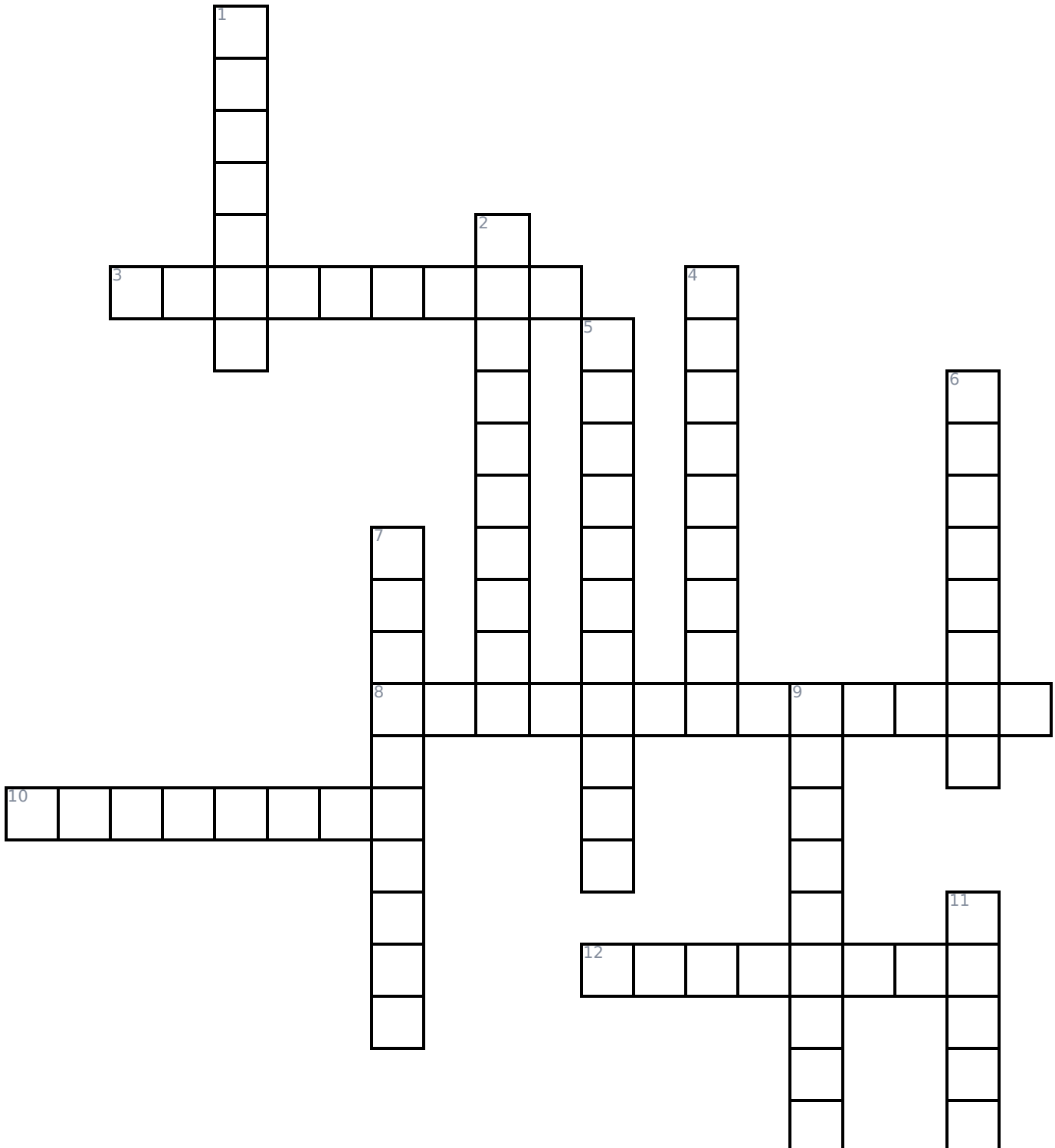


Multimedia Artist and Animator (21st Century Skills Library: Cool Vocational Careers): Criss Cross

After reading Multimedia Artist and Animator (21st Century Skills Library: Cool Vocational Careers) by Ellen Labrecque, use this printable and interactive Criss Cross puzzle. All clues relate to the content of the book.



13										
----	--	--	--	--	--	--	--	--	--	--

--	--

14					
----	--	--	--	--	--

Across

3. Pieces of animation become the final movie in a process called ____.
8. Art ____ are performances, sculptures, or other art created and shown in the same place.
10. Groups of scenes that are used to advertise movies are called ____.
12. ____ is conversation, especially in a play, movie, TV show, or book.
13. There are many ____ artists and animators who create the images and designs you see every day.
14. Sound ____ is the process of producing and controlling elements of sound.

Down

- 1. ____ is the best way to prepare for a career as a multimedia artist or animator.
- 2. ____ are pieces of art that make something look alive, like a cartoon character.
- 4. Being an animator requires a lot of ____ skills.
- 5. Thousands and thousands of ____ are created for every movie.
- 6. Animators use 3D models to create ____ and expressions.
- 7. When making a movie, artists ____ several versions of each character, object, and building, and then the team picks the strongest ones.
- 9. The work of a multimedia artist and animator will continue to change as new ____ develop.
- 11. Materials or techniques an artist uses are called ____.

Word Bank

ANIMATIONS
MEDIA
BRAINSTORM
TECHNICAL

INSTALLATIONS
DIALOGUE
MOVEMENT
TECHNOLOGIES

TRAILERS
MULTIMEDIA
RENDERING

DESIGN
STORYBOARDS
DRAWING

Answer Key

