

Biscuit Wants to Play: Memory Match

After reading *Biscuit Wants to Play*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

STUCK	STUCK
BISCUIT	BISCUIT
KITTEN	KITTEN
BALL	BALL
WOOF	WOOF
BUTTERFLY	BUTTERFLY

PLAY

PLAY

HELP

HELP