Name: _____

Date: _____

Build a Better Mousetrap: Memory Matching (Medium)

After reading Build a Better Mousetrap, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

PROBLEM	PROBLEM
PERISCOPE	PERISCOPE
ENGINEER	ENGINEER
IMPROVEMENT	IMPROVEMENT
INSPIRATION	INSPIRATION
EXPERIMENT	EXPERIMENT