

Name: _____

Date: _____

Build a Better Mousetrap: Memory Matching (Hard)

After reading *Build a Better Mousetrap*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

INSPIRATION	INSPIRATION
EXPERIMENT	EXPERIMENT
INVENTOR	INVENTOR
ENGINEER	ENGINEER
PERISCOPE	PERISCOPE
IMPROVEMENT	IMPROVEMENT

OBSERVATION

OBSERVATION

PARACHUTE

PARACHUTE

GENIUS

GENIUS

PROBLEM

PROBLEM