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## Build a Better Mousetrap: Memory Matching (Hard)

After reading *Build a Better Mousetrap*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

EXPERIMENT	EXPERIMENT
OBSERVATION	OBSERVATION
INSPIRATION	INSPIRATION
IMPROVEMENT	IMPROVEMENT
PROBLEM	PROBLEM
ENGINEER	ENGINEER

PARACHUTE

PARACHUTE

PERISCOPE

PERISCOPE

GENIUS

GENIUS

INVENTOR

INVENTOR