

Curious George Flies a Kite: Memory Match

After reading *Curious George Flies a Kite*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

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|--------|--------|
| HAPPY | HAPPY |
| BABY | BABY |
| TRICKS | TRICKS |
| RIDE | RIDE |
| GONE | GONE |
| ROOM | ROOM |

| | |
|---------|---------|
| KITCHEN | KITCHEN |
| DOOR | DOOR |