

Curious George: Memory Match

After reading Curious George, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

EASY	EASY
CLIMB	CLIMB
BUMP	BUMP
TROUBLE	TROUBLE
PLACE	PLACE
HAPPY	HAPPY

LONG

LONG

CURIOUS

CURIOUS