

Name: _____

Date: _____

A Friend for Dragon: Memory Match

After reading *A Friend for Dragon*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

APPLE	APPLE
BLUE	BLUE
HOUSE	HOUSE
SNAKE	SNAKE
COZY	COZY
DOCTOR	DOCTOR
