

## I Spy A Penguin: Memory Match

After reading *I Spy A Penguin*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

|         |         |
|---------|---------|
| ANTLER  | ANTLER  |
| NUMBER  | NUMBER  |
| PENGUIN | PENGUIN |
| PUPPY   | PUPPY   |
| PURPLE  | PURPLE  |
| THREE   | THREE   |

BASKET

BASKET

PHOTOGRAPHS

PHOTOGRAPHS