

The Slave Dancer: Memory Matching (Hard)

After reading *The Slave Dancer*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

DOCKS	DOCKS
FIFE	FIFE
BOY	BOY
SHIP	SHIP
TRADE	TRADE
KIDNAPPED	KIDNAPPED

NIGHTMARE

NIGHTMARE

DANCE

DANCE

BOLLIER

BOLLIER

HORRORS

HORRORS