

The Slave Dancer: Memory Matching (Medium)

After reading *The Slave Dancer*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

KIDNAPPED	KIDNAPPED
DANCE	DANCE
SHIP	SHIP
PROFIT	PROFIT
BOLLIER	BOLLIER
FIFE	FIFE
