

Time of Wonder: Memory Matching (Hard)

After reading Time of Wonder, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

GHOSTS	GHOSTS
FOREST	FOREST
RIPPLE	RIPPLE
BORING	BORING
FIDDLEHEADS	FIDDLEHEADS
PENOBSCOT	PENOBSCOT

ISLAND

ISLAND

SPLASH

SPLASH

HUMMINGBIRD

HUMMINGBIRD

ANCHORS

ANCHORS